

COMPUTER NETWORKING

FIFTH EDITION

A Top-Down Approach



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Computer Networking Top Down Approach 5th Edition

**Abraham Silberschatz, Peter B.
Galvin, Greg Gagne**



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and communication between the I O units the memory and the processor is explained clearly and concisely Software concepts such as programming languages operating systems and communication protocols are discussed With growing use of wireless to access computer networks 4G and 5G cellular wireless communication systems Wi Fi Wireless high fidelity and WiMAX have become important Thus it has now become part of fundamental knowledge of computers and has been included in this edition Besides this use of computers in multimedia processing has become commonplace and is explained With the increase in speed of networks and consequently the Internet new computing environments such as peer to peer grid and cloud computing have emerged Hence a chapter on this topic has been included Artificial Intelligence is revolutionising computing It has now become fundamental knowledge every student should know A new chapter on the Basics of AI has been included in this edition This book is an ideal text for undergraduate and postgraduate students of engineering and computer science who study fundamentals of computers as a core course students of computer applications BCA and MCA and undergraduate students of management who should all know the basics of computer hardware and software It is ideally suited for working professionals who want to update their knowledge of fundamentals of computers KEY FEATURES Fully updated retaining the style and all contents of the previous editions In depth discussion of both wired and wireless computer networks Extensive discussion of analog and digital communications Advanced topics such as multiprogramming virtual memory DMA RISC DSP RFID Smart Cards WiGig 4G 5G novel I O devices and multimedia compression Mp3 MPEG are described from first principles A new chapter on the Basics of AI has been added for the first time in an entry level book Each chapter begins with learning goals and ends with a summary to aid self study Includes an updated glossary of over 350 technical terms used in the book TARGET AUDIENCE First course in computers in diploma courses As a core course in computers for engineering students B Tech B E BCA MCA B Sc Computer Science Management students for whom the basics of computer science form a fundamental requirement For any reader professional with an inclination for a study of computers

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Concepts Essentials Abraham Silberschatz, Peter B. Galvin, Greg Gagne, 2013-11-21 By staying current remaining relevant and adapting to emerging course needs Operating System Concepts by Abraham Silberschatz Peter Baer Galvin and Greg Gagne has defined the operating systems course through nine editions This second edition of the Essentials version is based on the recent ninth edition of the original text Operating System Concepts Essentials comprises a subset of chapters of the ninth edition for professors who want a shorter text and do not cover all the topics in the ninth edition The new second edition of Essentials will be available as an ebook at a very attractive price for students The ebook will have live links for the bibliography cross references between sections and chapters where appropriate and new chapter review questions A two color printed version is also available

OPERATING SYSTEM Monelli Ayyavaraiah, 2021-05-06 Operating systems are an essential part of any computer system Similarly a course on operating systems is an essential part of any computer science education This field is undergoing rapid change as computers are now prevalent in virtually every arena of day to day life from embedded devices in automobiles through the most sophisticated planning tools for governments and multinational firms Yet the fundamental concepts remain fairly clear and it is on these that we base this book We wrote this book as a text for an introductory course in operating systems at the junior or senior undergraduate level or at the first year graduate level We hope that practitioners will also find it useful It provides a clear description of the concepts that underlie operating systems As prerequisites we assume that the reader is familiar with basic data structures computer organization and a high level language such as C or Java The hardware topics required for an understanding of operating systems are covered in Chapter 1 In that chapter we also include an overview of the fundamental data structures that are prevalent in most operating systems For code examples we use predominantly C with some Java but the reader can still understand the algorithms without a thorough knowledge of these languages Concepts are presented using intuitive descriptions Important theoretical results are covered but formal proofs are largely omitted The bibliographical notes at the end of each chapter contain pointers to research papers in which results were first presented and proved as well as references to recent material for further reading In place of proofs figures and examples are used to suggest why we should expect the result in question to be true The fundamental concepts and algorithms covered in the book are often based on those used in both commercial and open source operating systems Our aim is to present these concepts and algorithms in a general setting that is not tied to one particular operating system However we present a large number of examples that pertain to the most popular and the most innovative operating systems including Linux Microsoft Windows Apple Mac OS X and Solaris We also include examples of both Android and iOS currently the two dominant mobile operating systems

Encyclopedia of Careers and Vocational Guidance: Career articles, A-C, 2011 Provides detailed facts and current statistics for over 750 occupations in more than 90 key career fields Contains more than 500 photographs

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